

Daily Stand-Ups & Agile Team Collaboration

Part 1: Office Roleplay Dialogue

Scenario: A Software Developer, Akira, is participating in a daily **stand-up** meeting with his colleague, Sophia, to discuss their team's progress and blockers in the current sprint.

Sophia: Good morning, Akira. Are you ready for today's **stand-up**?

Akira: Morning, Sophia! Yes, I've got my updates ready. I made good **progress** yesterday on the new API integration. The basic functions are working, but I still need to refine some error handling.

Sophia: That's great! Do you have any **blockers** preventing you from moving forward?

Akira: Yes, actually. I'm running into an authentication issue when retrieving data from the external system. I might need help debugging it.

Sophia: Got it. I can pair up with you after the stand-up to take a look. How's the rest of the **sprint** going for you?

Akira: Overall, things are on track, but I need to confirm a few requirements with the product team to finalize my part before the sprint ends.

Sophia: Sounds like a solid plan. Agile teamwork is all about adapting and making sure we unblock each other quickly.

Akira: Exactly. That's what I like about **Agile methodology**—we can make quick adjustments based on feedback.

Sophia: Absolutely! Alright, let's bring these updates to the stand-up.

Part 2: Comprehension Questions

1. What is the purpose of a daily stand-up?

- (A) To schedule employee vacations
- (B) To review financial reports
- (C) To discuss team progress and identify blockers
- (D) To evaluate customer feedback

2. What does Akira identify as a blocker?

- (A) He has an authentication issue while retrieving data
- (B) He forgot to save his work
- (C) He has too many meetings scheduled
- (D) He needs to rewrite the entire project from scratch

3. What is a sprint in Agile methodology?

- (A) A method for testing software security
- (B) A tool for managing customer complaints
- (C) A meeting where employees review company finances
- (D) A short, time-boxed period for completing specific tasks

4. Why does Akira appreciate Agile methodology?

- (A) It eliminates the need for daily meetings
- (B) It allows the team to make quick adjustments based on feedback
- (C) It requires no planning before a project starts
- (D) It prevents software bugs from ever occurring

Part 3: Key Vocabulary Definitions in Japanese

1. **Stand-up (スタンドアップ)** – ソフトウェア開発チームが毎日行う短時間の進捗確認ミーティング。
 2. **Progress (進捗)** – プロジェクトや作業の進行状況。
 3. **Blockers (障害要因)** – 仕事の進行を妨げる問題や課題。
 4. **Sprint (スプリント)** – アジャイル開発における短期間の開発サイクル。
 5. **Agile methodology (アジャイル手法)** – 柔軟に対応しながらソフトウェア開発を進める手法。
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Part 4: Questions & Correct Answers

1. **What is the purpose of a daily stand-up?**
☒ (C) To discuss team progress and identify blockers
2. **What does Akira identify as a blocker?**
☒ (A) He has an authentication issue while retrieving data
3. **What is a sprint in Agile methodology?**
☒ (D) A short, time-boxed period for completing specific tasks
4. **Why does Akira appreciate Agile methodology?**
☒ (B) It allows the team to make quick adjustments based on feedback