

Writing & Debugging Code for New Software Features

Part 1: Office Roleplay Dialogue

Scenario: A Software Developer, Daisuke, is collaborating with his colleague, Min-Ji, on writing and debugging new features for a software application.

Min-Ji: Hey Daisuke, how's the new feature implementation going?

Daisuke: It's coming along, but I ran into a few issues with the **code**. I was testing a new function, but it keeps crashing.

Min-Ji: Hmm. Have you checked if there's a **syntax** error? Even a missing semicolon or incorrect indentation can break the program.

Daisuke: That's what I thought at first, but I reviewed the syntax and it looks fine. Now I'm **debugging** to see if the logic is incorrect.

Min-Ji: That makes sense. Did you run it step by step in the **IDE (Integrated Development Environment)**? Some IDEs have built-in debuggers that help track where the issue is.

Daisuke: Yeah, I'm using the debugging tool to see where the execution stops. It looks like a variable isn't updating properly.

Min-Ji: That could be affecting the **functionality** of the whole feature. Maybe there's a missing condition in the logic?

Daisuke: Good point! I'll add a few print statements to check the variable's value before and after the function runs.

Min-Ji: Sounds like a plan. Let me know if you need a second pair of eyes. Sometimes, a fresh perspective helps with debugging.

Daisuke: Thanks, Min-Ji! I'll try this approach and get back to you.

Part 2: Comprehension Questions

1. What problem is Daisuke facing in his code?

- (A) The software is running too slowly
- (B) The code is crashing and he is debugging it ☒
- (C) He forgot to save his changes
- (D) He needs to install a new IDE

2. What did Min-Ji suggest checking first?

- (A) Whether the syntax is correct ☒
- (B) Whether the computer is overheating
- (C) If the software license is expired
- (D) If the user interface design is complete

3. What is an IDE used for?

- (A) To analyze software security risks
- (B) To improve Wi-Fi signal strength
- (C) To write, edit, and debug code ☒
- (D) To manage customer service requests

4. Why did Daisuke decide to add print statements to his code?

- (A) To delete unnecessary files from the system
- (B) To increase the speed of the application
- (C) To create a backup of the code
- (D) To check the value of a variable while debugging ☒

Part 3: Key Vocabulary Definitions in Japanese

1. **Code (コード)** – ソフトウェアやアプリケーションを動作させるために書かれたプログラムの命令。
 2. **Syntax (構文)** – プログラミング言語の文法ルールで、正しく書かないとエラーが発生する。
 3. **Debugging (デバッグ)** – ソフトウェアのエラーを発見し、修正するプロセス。
 4. **Functionality (機能性)** – ソフトウェアやプログラムがどのように動作するか、または提供する機能。
 5. **IDE (Integrated Development Environment) (統合開発環境)** – コードの編集、実行、デバッグを行うための開発ツール。
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Part 4: Questions & Correct Answers

1. **What problem is Daisuke facing in his code?**
☒ (B) The code is crashing and he is debugging it
2. **What did Min-Ji suggest checking first?**
☒ (A) Whether the syntax is correct
3. **What is an IDE used for?**
☒ (C) To write, edit, and debug code
4. **Why did Daisuke decide to add print statements to his code?**
☒ (D) To check the value of a variable while debugging